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http://dx.doi.org/10.5194/ms-9-103-2018

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Module-based structure design of wheeled mobile robot

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Received: 26 October 2017 – Revised: 15 January 2018 – Accepted: 16 January 2018 – Published: 27 February 2018

Abstract. This paper proposes an innovative and systematic approach for synthesizing mechanical structures of wheeled mobile robots. The principle and terminologies used for the proposed synthesis method are presented by adopting the concept of modular design, isomorphic and non-isomorphic, and set theory with its associated combinatorial mathematics. The modular-based innovative synthesis and design of wheeled robots were conducted at two levels. Firstly at the module level, by creative design and analysing the structures of classic wheeled robots, a wheel module set containing four types of wheel mechanisms, a suspension module set consisting of five types of suspension frames and a chassis module set composed of five types of rigid or articulated chassis were designed and generalized. Secondly at the synthesis level, two kinds of structure synthesis modes, namely the isomorphic-combination mode and the non-isomorphic combination mode were proposed to synthesize mechanical structures of wheeled robots; which led to 241 structures for wheeled mobile robots including 236 novel ones. Further, mathematical models and a software platform were developed to provide appropriate and intuitive tools for simulating and evaluating performance of the wheeled robots that were proposed in this paper. Eventually, physical prototypes of sample wheeled robots/rovers were developed and tested so as to prove and validate the principle and methodology presented in this paper.

1 Introduction

There is growing interest in space exploration and different kinds of mobile robots have been sent to the Lunar and Martian surfaces for detecting and revealing the mystery of vast space, especially in the solar system that surrounds our planet as indicated by Wilson (2005) and Putz (1998). In most of the space exploration programmes, a proper rover with excellent mobility is required so as to traverse terrains with obstacles such as boulders, desert and small craters, Siegwart et al. (2002). These rovers also need to be able to adapt themselves for harsh environment, including lower gravity, high vacuum, heavy radiation, extremely hot and cold temperature, and weak magnetic field. All these factors make locomotion system a key technology for the development of space exploration wheeled robots/rovers.

The investigation and development of locomotion systems for space exploration rovers such as lunar/moon rovers can be traced back to the Lunokhod 1 for the Lunokhod programme and the Lunar Roving Vehicle (LRV) for the Apollo programme as reported in Putz (1998). After that, quite a number of different rovers were designed and developed mainly through space exploration programmes/projects. These include the rovers developed in the last century such as the Lunokhod 2 lunar rover by Carrier (1992) – a revised version of Lunokhod 1 for the Lunokhod programme; the Marsokhod Mars rover for the Mars-96 expedition programme by Kemurdjian et al. (1992); the Dante legged rover for exploring the Mt. Spurr volcano and the Lunar Rover demonstration project by Krotkov et al. (1994), Bares and Wettergreen (1998) and Kennedy et al. (2001); the NASA “Sojourner” as a six-wheeled rover carried by the “Pathfinder” lander for Mars exploration by Volpe et al. (1997); the “Nomad” (the
rover with a transforming chassis developed at Carnegie Mellon University) by Rollins et al. (1998); and the “Nanokhod” as a micro rover for Mars exploration by Tunstel (1999) and Winnendael and Visentin (1999) developed at the European Space Agency.

Owing to its virtues of small volume, light weight, simplicity, reliable structure as well as technical maturity, wheeled rovers continue to gain popularity in the space exploration research; and various rovers, in form of mobile robots, have been developed in this century. The Field Integrated Design & Operations (FIDO) rover was developed and tested by the JPL for NASA 2003 Mars exploration Rovers(MER) mission, as reported in Tunstel et al. (2002) and Schenker et al. (2003), the latest MER robot is the Curiosity rover launched in 2011, see Arvidson (2016). The “Micro 5”, a light-weight rover was designed and constructed with a painted grade assist suspension system aiming for lunar exploration, see Takshi et al. (2003). ESA developed an prototype ExoMars rover to search for evidence of life on Mars, see Michaud et al. (2008); In December 2014, ESA member states approved funding for the rover, to be sent on the second launch in 2018, but insufficient funds had already started to threaten a launch delay until 2020. And more recently, the “Yutu”, a lunar rover as called “Jade Rabbit”, reported in Ip et al. (2014), was developed and sent to the moon as part of the Chang’e-3 mission.

Expect for the research and development conducted by the government bodies/agencies, space exploration rovers also seized the interest from individual researchers who proposed different rover structures, and simulation and evaluation methods. Using the DARTS/DSHELL framework, Yen and Jain (1999) developed the ROAMS system for rover analysis, modelling and real-time simulation; following this work, Jain et al. (2004) presented ROAMS physics-based simulator for closed-loop simulation and operator-in-the-loop simulation. Fuke and Krotkov (1996) investigated the traverse of a lunar rover on rough terrain by extending and adapting the classic dead reckoning approach. Tao et al. (2006) designed a six-wheeled rover and tested the prototype in an unstructured terrain. Shang et al. (2006a) and Shang et al. (2006b) developed and evaluated a six-wheeled lunar rover prototype based on parallel slider crank suspension. Chen et al. (2009) presented and analysed a lunar rover integrated with a so called obverse and reverse four-linkage suspension. Bartlett et al. (2008) designed and developed a four-wheeled Scarab rover with an adjustable kinematic suspension for mobility and drilling in the lunar cold traps. Wen et al. (2013) identified a four-wheel-rhombus-arranged mobility system as lightweight structure for a novel lunar robotic rover with high mobility and manoeuvrability. Recently, by adopting the concept of reconfigurability, Lionel et al. (2014) proposed the conceptual design of a two-state rover coined “transforming roving-rolling explorer” which is capable of reconfiguring the structure between rolling state and roving state for various tasks; and Aoki et al. (2014) developed two types of deployable three wheeled rovers, named “Tri-Star IV” aiming for the use of lunar exploration.

Furthermore, in order to evaluate and measure the performance and feasibility of wheeled rovers, theoretical criteria, experimental test platforms and virtual simulation methods have been proposed. Michaud et al. (2006) developed a mars rover chasis evaluation tool labeled RCET to support design, selection and optimisation of space exploration rover. Thueer and Siegwart (2010) presented a theoretical model for the evaluation and comparison of the mobility performance of wheeled, all-terrain robots with respect to terrain-ability by integrating the existing and desired metrics. Ghotbi et al. (2015) put forward a dynamic model for analysing wheeled rovers with particular applications in off-road environments on soft soil by considering the influence of performance caused by the change of design parameters of a rover. Inotsume et al. (2013) constructed the empirical studies for analysing and controlling the rovers to reconfigure themselves to adapt to the target terrain that involves sandy slopes. Ding et al. (2013) established a deformable terrain based experimental platform for analysing and evaluating the rover wheel steering performance and mechanics laying background for optimal design of rover steering mechanisms. In addition, Michaud et al. (2006) developed a rover chassis evaluation tool for the design, selection and optimisation of chassis for space exploration rovers. Yang et al. (2008) developed a rover simulation environment named “RSVE” that uses fractional Brown motion technique and statistical properties for constructing diverse virtual lunar terrain such that the dynamic simulation of the multi-body rover system can be conducted with high reality.

However, according to the literature, very little attention has been devoted to the creative design and synthesis of planetary robot rovers according to Seeni et al. (2010); and most of the performance evaluation models and approaches focus only on one or two of the metrics that are essential for the space exploration wheeled rovers, see Luo et al. (2013). In this paper, it is found that there still remain at least two unsolved issues for the development of wheeled robots/rovers, that is, (a) lack of an efficient innovative design method for synthesizing a large number of novel structures for wheeled robots/rovers; and (b) lack of a comprehensive, efficient and intuitive model and simulation environment for performance evaluation, structure optimization and system selection of wheeled robots/rovers. Therefore, in this paper we attempt to tackle the first issue by presenting an efficient and intuitive structure synthesis approach for generating a substantial amount of structures for n-wheeled rovers; and the second issue by proposing a theoretical model accompanied with a virtual simulation platform for rover performance evaluation and optimization. In our previous research (see Shang et al., 2004a, b; Luo et al., 2013), using creative module design method we have designed and developed several individual of six-wheeled mobile robots. In this paper, a systematic approach is proposed which leads to the synthesis of a large
family of feasible structures that can be used to construct different types of wheeled mobile robots.

The rest of this paper is organized as follows. Section 2 presents the principle of the synthesis method used in this paper with the associated fundamental definitions, terminologies and formulas. Section 3 identifies and characterizes three module sets, i.e. the wheel module set, the suspension module set and the chassis module set, that are to be used for the module-base synthesis of rover structures presented in Sect. 4; leading to a large family of four-, six- and eight-wheeled rovers. A mathematical model and a virtual environment platform are then presented, together with development of prototypes of sample rovers and the initial physical test results, in Sect. 5. Subsequently, Sect. 6 delivers a brief conclusions for the results obtained in this paper.

2 Synthesis principle and method

2.1 Module definition and principle

A typical wheeled mobile robot can be regarded as a multi-body system formed by three elemental modules, i.e. wheel module, suspension module and chassis (base) module. Each elemental module can be constructed by different mechanisms or rigid/articulated structures. In this paper, the different types of wheeled mobile robots.

2.2 Module based isomorphic and non-isomorphic combination

From the mechanism point of view, two kinematic chains or mechanisms are said to be isomorphic if they share the same topological structure (Tsai, 2000). In this paper, we extend this concept for the combinations of the wheelmodule, suspension module and chassis module so as to synthesize and construct various types of structures for wheeled mobile robots.

Definition 1. For a wheeled robot \( R_i = \{W_i, S_i, B_i\} \), if all of its three modules, i.e. the wheel module \( W_i \), the suspension module \( S_i \), and the chassis module \( B_i \) are configured with different mechanisms/structures, which means the wheeled robot has all the three modules with degree of choice (DOC) of one as \( Dc(W_i) = Dc(S_i) = Dc(B_i) = 1 \), and if the structure of a wheeled robot is synthesized by a combination satisfying

\[
Dc(W_i) = 1 \land Dc(S_i) = 1 \land Dc(B_i) = 1
\]

the combination mode is defined as an isomorphic combination. Where the symbol “\( \land \)” stands for logical “and”.

Definition 2. For any robot \( R_i = \{W_i, S_i, B_i\} \), if at least one of its modules has a degree of choice (DOC) that does not equal one as

\[
Dc(W_i) \neq 1 \lor Dc(S_i) \neq 1 \lor Dc(B_i) \neq 1
\]

the combination mode is defined as a non-isomorphic combination. In Eq. (4), the symbol “\( \lor \)” denotes logical “or”.

2.3 Structure synthesis of wheeled mobile robot

According to the above definition of isomorphic and non-isomorphic combinations, the modular-based structure design of wheeled robots can be achieved through two kinds of basic synthesis modes, i.e. isomorphic-combination synthesis mode denoted as set \( R_I \), and non-isomorphic-combination synthesis mode indicated as set \( R_{NI} \). Thus the whole set of wheeled robots \( R \) that can be synthesized and obtained is

\[
R = R_I \cup R_{NI}
\]
2.3.1 Isomorphic-combination synthesis mode

According to the definition of isomorphic combination in Sect. 2.1, any robot \( R_i \) synthesized based on the isomorphic-combination mode, which belongs to \( R \), can be written as

\[
R_i = \{ [W_i, S_i, B_i] \mid \forall R_i \in R \}
\]

(6)

Where each component module subset, i.e., \( W_i, S_i \) and \( B_i \), must satisfy the condition presented in Eq. (3), there are three presuppositions provided: (a) the DOC of the wheel module set \( W \) is \( D_C(W) = L \), (b) the DOC of the suspension module set \( S \) is \( D_C(S) = M \) and (c) the DOC of the chassis module set \( B \) is \( D_C(B) = N \).

In this case, according to the above definition, the degrees of choice for each \( R_i \) obtained from the isomorphic-combination synthesis mode can be computed as

\[
D_C(R_i) = D_C(W) \times D_C(S) \times D_C(B) = L \times M \times N
\]

(7)

Thus, the total number of wheeled robots \( N(R_i) \) that can be obtained by the isomorphic-combination synthesis mode is

\[
N(R_i) = L \times M \times N
\]

(8)

2.3.2 Non-isomorphic-combination synthesis mode

Similarly, we consider the set of wheeled robots \( R_{NI} \) that can be obtained with non-isomorphic-combination synthesis mode. In this case, the three presuppositions presented in the isomorphic-combination synthesis mode still hold such that \( D_C(W) = L \), \( D_C(S) = M \) and \( D_C(B) = N \).

In this synthesis mode, the structure of a wheeled robot \( R_i \) is described as

\[
R_i = \{ [W_i, S_i, B_i] \mid \forall R_i \in R_{NI} \}
\]

(9)

where the three component module subsets \( W_i, S_i \) and \( B_i \) must comply with the rule indicated in Eq. (4).

In this case, the degrees of choice of structures for a wheeled robot \( R_i \) can be calculated as

\[
D_C(R_{NI}) = \sum_{l_{\min}}^{l_{\max}} C_L^l \times \sum_{m_{\min}}^{m_{\max}} C_M^m \times \sum_{n_{\min}}^{n_{\max}} C_N^n
\]

(10)

Where, \( C_p^k \) denotes the \( k \)-combination of a set with \( p \) elements, and \( l, m \) and \( n \) are, as aforementioned, respectively the numbers of wheel mechanisms/structures that are used to configure the \( l \)-combination wheel module subset such that \( D_C(W_i) = l \), the \( m \)-combination suspension module subset so that \( D_C(S_i) = m \) and the \( n \)-combination chassis module subset with \( D_C(B_i) = n \).

Since in most practical case each structure of a wheeled robot is formed by a suspension module subset of one member as well as a chassis module subset of one member, such that in the most common design case, there exist \( m_{\max} = m_{\min} = D_C(S_i) = 1 \) and \( n_{\max} = n_{\min} = D_C(B_i) = 1 \), which implies that in the non-isomorphic-combination synthesis mode there must have \( l_{\min} = D_C(W_i) \geq 2 \). Substituting these
into Eq. (10), it has

$$D_C(R_{NI}) = \sum_{l=2}^{l_{\text{max}}} C_{2}^{l} \times C_{M}^{1} \times C_{N}^{1} = \sum_{l=2}^{l_{\text{max}}} C_{L}^{l} \times M \times N$$  \hspace{1cm} (11)$$

Then, the total number of wheeled robots that can be attained in the non-isomorphic-combination synthesis mode is

$$N(R_{NI}) = \sum_{l=2}^{l_{\text{max}}} C_{L}^{l} \times M \times N$$  \hspace{1cm} (12)$$

In both Eqs. (11) and (12), there is \( l = D_C(W_i) \in [2, L] \), and \( L = D_C(W) \), \( M = D_C(S) \) and \( N = D_C(B) \).

3 Innovative design and characterization of elemental modules

The modular-based innovative synthesis and structure design of wheeled robots can be accomplished at two levels, i.e. elemental level and synthesis level. The elemental module level aims to identify and design the three component modules of a wheeled robot including the wheel module, the suspension module and the chassis module; and the synthesis level aims to get all possible and feasible kinds of design solutions based on the above the isomorphic-combination synthesis mode and the non-isomorphic-combination synthesis mode.

In this section, we focus on the creative design and characterization of the three elemental component modules.

3.1 Innovation and characterization of the wheel module

According to Haggart and Waydo (2008), different kinds of mechanisms/structures have been adapted to design the wheel module for constructing various wheeled robots. In this paper, two classical wheel structures \( w_1 \) and \( w_2 \) are selected for structure design and synthesis, as listed in Table 1.

The integration wheel, denoted as \( w_1 \) which is constructed by enveloped structure, is a simple, compact and reliable design scheme for planetary robot. However, it is hard for this kind of wheel to overwhelm obstacle that is higher than half of its radius. The exterior-planetary wheel \( w_2 \), consisting of three evenly distributed wheels driven by a central geared wheel, can conquer high obstacle like stairs. As indicated in Fig. 2, when it encounters an obstacle, the wheel frame turns around and cross the obstacle. This kind of wheel has excellent obstacle-crossing capability and ground adaptability, but due to the multiple contact points between the wheel and the ground, steering of robot with this kind of wheels is inefficient, which mainly relies on the differential motion of the wheels.

By reflecting on the advantages and disadvantages of the integration wheel and the exterior-planetary wheel, this paper proposes two novel wheel modules, i.e. the planetary-tracked wheel \( w_3 \) and the interior-planetary wheel \( w_4 \) (see Table 1). The planetary-tracked wheel module \( w_3 \) has the advantages of both the tracked and exterior planetary wheels. Using this structure, when the obstacle is small, the wheel negotiates obstacle like common tracked robot, as shown in Fig. 3a; in case the wheel encounters a big obstacle as the green block shown in Fig. 3c, it turns around its axle and negotiate the obstacle to cross over, as shown in Fig. 3b.

The interior-planetary wheel \( w_4 \) is a novel one constructed based on interior planetary system, as shown in Fig. 4, it has excellent obstacle-crossing capability and flexible steering ability. When the exterior wheel hits on an obstacle (see Fig. 4a and b), the interior geared wheel continues to climb and once the mass centre of the interior wheel is higher than the obstacle, the whole wheel gains the capability to cross the obstacle as illustrated in Fig. 4c and d.

All the four wheel mechanisms/structures listed in Table 1 form a wheel module set \( W = \{w_1, w_2, w_3, w_4\} \) to be used in this paper for synthesising structures of wheeled robots.
### Table 1. Four types of wheel modules.

<table>
<thead>
<tr>
<th>Module name</th>
<th>Illustrative diagram</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Integration wheel $w_1$</td>
<td><img src="Integration_wheel.png" alt="image" /></td>
<td>Integrating driving, steering and sensor in the volume of wheel, this kind of wheel is utilized in the Rocky series robots, Krotkov et al. (1994).</td>
</tr>
<tr>
<td>Exterior planetary wheel $w_2$</td>
<td><img src="Exterior_planetary_wheel.png" alt="image" /></td>
<td>Excellent obstacle-crossing capability and ground adaptability. But robot steering can only be realized by differential speeds of wheels.</td>
</tr>
<tr>
<td>Planetary tracked wheel $w_3$</td>
<td><img src="Planetary_tracked_wheel.png" alt="image" /></td>
<td>Combining the advantages of tacked and exterior planetary wheel, it has better ground adaptability and obstacle-crossing ability comparing to $w_1$ and $w_2$.</td>
</tr>
<tr>
<td>Interior planetary wheel $w_4$</td>
<td><img src="Interior_planetary_wheel.png" alt="image" /></td>
<td>Excellent obstacle-crossing capability and flexible steering ability. However, its motion control is more complex than $w_1$, $w_2$, $w_3$ due to the interior planetary gears.</td>
</tr>
</tbody>
</table>

#### 3.2 Identification and innovation of the suspension module

The typical suspensions used in wheeled robots are active or adaptive. In this paper, in order to synthesize and construct different types of wheeled robots, three classical suspension structures $s_1$, $s_2$ and $s_3$ are selected, and two novel structures are proposed as listed in Table 2.

The two-wheeled rigid suspension $s_1$ is proved to be a simple, compact and reliable choice for the four-wheeled robot (Krotkov et al., 1994). However, it can only implement undulation equalization once by the rotation of whole suspension, it cannot efficiently improve the motion smoothness and obstacle negotiation. The three-wheeled rocker-boogie suspension $s_3$ has been proved to be a successful suspension for the Mars exploration rover (Huntsberger et al., 2002; Richard, 2005), compared to suspension $s_1$, it can implement undulation equalization twice by the rotation of primary and secondary rockers. Similarly, the four-wheeled rocker-boogie suspension $s_3$ can implement twice undulation equalization by the rotation of primary and secondary rockers. The schemes of these three suspensions are shown in Fig. 5.

In addition, two kinds of new suspension structures are put forward in this paper, one is the parallel slider-crank suspension (Shang et al., 2006a, b) $s_4$ and the other is a four-bar-linkage-integrated suspension $s_5$, as listed in Table 2. For the parallel slider-crank suspension, the wheels can overcome obstacle by the slider’s linear motion relative to the frame, which can reduce the vertical motion of robot and keep all wheels contact with the surface when it travels on bumpy terrain, as illustrated in Fig. 6.

The four-bar-linkage-integrated suspension $s_5$ is an innovative variation of the rocker-boogie suspension which places the rockers with a four-bar linkage (see Fig. 7). This design helps to moderate the rotation of the rocker and produces a better mobility due to feature that the instant rotation centre of link 4 is beneath the frame.
are the rigid-shaft chassis

at the half speed of the suspension. This characteristic

stationary and the other one is free to rotate, the frame can

It is interesting to note that, if one of the suspension is held

to rotate in opposite directions without turning the frame.

the two suspensions connected to shafts of bevel gears 1 and

gear 3, consists of a pair of coaxial pinions denoted as 1 and 2,

of the elastic shaft is connected to the frame end, and the

2) 

The elastic shaft chassis is illustrated in Table 3.

The above five suspension structures compose a suspen-

sion module set \( S = \{s_1, s_2, s_3, s_4, s_5\} \), as listed in Table 2, for constructing wheeled robots in Sect. 4.

3.3 Design and identification of the chassis module

Five types of rigid or articulated structures are selected in this paper to form a chassis module set for synthesis and design of wheeled robots, denoted as \( B = \{b_1, b_2, b_3, b_4, b_5\} \). They are the rigid-shaft chassis \( b_1 \), the elastic-shaft chassis \( b_2 \), the differential-gearred chassis \( b_3 \), the right-and-left segmented chassis \( b_4 \) and the fore-and-aft segmented chassis \( b_5 \) as listed and illustrated in Table 3.

The elastic shaft chassis \( b_2 \), as shown in Table 3, consists of two symmetric elastic shafts 1 and a frame 2. One end of the elastic shaft is connected to the frame end, and the other end is connected to a corresponding suspension such that the two suspensions can rotate independently relative to the frame.

The differential chassis \( b_3 \), as shown in the third row of Table 3, consists of a pair of coaxial pinions denoted as 1 and 2, a gear 3 and a frame 4, this mechanism makes it possible for the two suspensions connected to shafts of bevel gears 1 and 2 to rotate in opposite directions without turning the frame. It is interesting to note that, if one of the suspension is held stationary and the other one is free to rotate, the frame can turn at the half speed of the suspension. This characteristic helps to achieve motion smoothness when the robot crosses an obstacle.

The right-and-left segmented chassis \( b_4 \), as shown in the fourth row of Table 3, essentially contains a left segmented chassis 1, a right segmented chassis 2 and a shaft 3. Compared to the differential chassis \( b_3 \), the suspensions connected to this kind of chassis turn together with the segmented chassis around shaft 3 which helps the suspensions match the change of terrains.

4 Module-based structure synthesis of reconfigurable wheeled robots

The design theory of vehicles demonstrates that the vehicle mobility and complexity increase with the increase of wheel number; once the number of wheels is determined, the design of suspension and wheel mechanisms/structures follows. According to the state-of-the-art of wheeled robots, researchers mainly adopt 4, 6 and 8 wheels. Hence, considering the practical applications, this paper mainly focuses on synthesis of the 4-, 6- and 8-wheeled robots; the method proposed here can be extended to the synthesis of \( n \)-wheeled robots.

4.1 Isomorphic-combination synthesis and construction of wheeled robots

4.1.1 Synthesis of reconfigurable four-wheeled robots

For the synthesis and design of four-wheeled robots based on isomorphic-combination synthesis mode, the component modules identified and proposed in Sect. 3 to be used are: (a) the wheel module set \( W = \{w_1, w_2, w_3, w_4\} \), (b) the suspension module subset \( S = \{s_1\} \), and (c) the chassis module set \( B = \{b_1, b_2, b_3, b_4, b_5\} \) including the integrated chassis modules and segmented chassis modules.
Table 3. Five selected chassis modules.

<table>
<thead>
<tr>
<th>Module name</th>
<th>Illustrative diagram</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Rigid-shaft chassis (b_1)</td>
<td></td>
<td>Left and right suspensions are fixed with chassis through a rigid shaft 1, this is a rigid chassis.</td>
</tr>
<tr>
<td>Elastic-shaft chassis (b_2)</td>
<td></td>
<td>Left and right suspensions are connected to chassis through an elastic shaft 1, therefore the suspensions can rotate relatively to chassis through the torsion of elastic shaft.</td>
</tr>
<tr>
<td>Differential chassis (b_3)</td>
<td></td>
<td>Left and right suspensions are connected to chassis through a differential gear shaft. Therefore, the chassis’s pitch is half of that of the suspensions. It provides a good traverse smoothness.</td>
</tr>
<tr>
<td>Right-and-left segmented chassis (b_4)</td>
<td></td>
<td>Suspensions are fixed to right and left segment chassis 1 and 2 respectively, while the segmented chassis can rotate relatively around shaft 3.</td>
</tr>
<tr>
<td>Fore-and-aft segmented chassis (b_5)</td>
<td></td>
<td>Suspensions and wheels are fixed to fore-and-aft chassis respectively, while the segmented chassis can rotate relatively around shaft 3.</td>
</tr>
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</table>

In practical design, for a four-wheeled robot, the suspension and chassis can be reconfigured in the layouts of left-and-right or fore-and-aft mode. Here we consider the left-and-right mode first. According to Eq. (7), the degrees of choice of the four-wheeled robots that can be synthesized with the chassis module set \(B\) is

\[
D_C(R_{14-1}) = D_C(W) \times D_C(S) \times D_C(B) = 4 \times 1 \times 5 = 20
\]

As aforementioned, \(D_C\) stands for degrees of choice. \(R_{14-1}\) denotes the set of wheeled robot with subscripts \(I\) standing for isomorphic-combination synthesis, “4” denoting four wheels and “1” standing for the left-and right mode.

An example structure, i.e. \(w_2-b_3-s_1\) for a four-wheeled robot with suspension of left-and-right layout is illustrated in Fig. 8, the planetary-tracked wheels \(w_2\) and the rigid suspensions \(s_1\) are integrated on both the left and right sides of a differential chassis \(b_3\).

In this layout mode, as listed in Table 4, by adopting integrated chassis modules including \(b_1, b_2\) and \(b_3\), and wheel modules \(w_1, w_2, w_3\) and \(w_4\), 12 design schemes can be obtained. In the table, schemes \(w_2-b_1-s_1*\) and \(w_1-b_1-s_1*\) are existing schemes, and the rest 10 designs are new ones; while by adopting segmented chassis in which case only \(b_4\) is feasible, 4 more design schemes can be achieved as indicated in the last row of Table 4 and they are all new structures. In the table and hereafter, the scheme with superscript “*” indicates that it is an existing scheme that can be found in existing literature.

The analysis above indicates that, under the left-and-right layout, by excluding the cases involving chassis module \(b_5\), there are totally of 16 design schemes being synthesized, of
which only two are existed, and the remaining 14 are new schemes.

Further, by reconfiguring the suspension system, structures of wheeled robots with suspensions in the fore-and-aft layout can be synthesized and one example, i.e. \( w_2 \) and \( \bar{s}_1 \) is illustrated in Fig. 9, which has four exterior-planetary-tracked wheels \( w_2 \) and two rigid suspensions \( \bar{s}_1 \) of fore-and-aft layout assembled in a differential chassis \( b_3 \).

In this layout mode, 20 structures denoted as \( D_C(R_{14-2}) \) can be synthesized as listed in Table 5. By adopting integrated body modules including \( b_1 \), \( b_2 \) and \( b_3 \), and wheel modules including \( w_1 \), \( w_2 \), \( w_3 \) and \( w_4 \), 12 design schemes can be obtained. Considering the 4 design schemes listed in the first row of Table 5 (denoted with superscript "+" in the end) that are composed of the suspension module \( \bar{s}_1 \), the rigid chassis module \( b_1 \) and all of the four wheel modules, they are functionally the same as the four schemes that are listed in the first row of Table 4. Thus 8 types of design schemes are actually attained and they are all new. Subsequently, by adopting the segmented chassis including modules \( b_4 \) and \( b_5 \), 8 more design schemes can be synthesized in which \( w_1, b_3, \bar{s}_1 \) and \( w_1, b_4, \bar{s}_1 \) are existing schemes, considering the four schemes including fore-and-aft layout of chassis \( b_4 \) (denoted with superscript "++" in the end) is logically same as the four design schemes including chassis \( b_5 \), and hence 3 of them are new.

From the above analysis, in isomorphic-combination synthesis mode 28 structures for the four-wheeled robot can be synthesized in which 25 of them are new. Therefore, the degrees of choice of structures for four-wheeled robot synthesized based on the isomorphic-combination synthesis mode is

\[
D_C(R_{14}) = D_C(R_{14-1}) + D_C(R_{14-2}) - 4 = 16 + 20 - 8 = 28
\]

(14)

where, \( R_{14} \) denote the structure of four-wheeled robot obtained in the isomorphic-combination synthesis mode. And thus using Eq. (8), the number of structures of the robots synthesized in this section is \( N(R_{14}) = D_C(R_{14}) = 28 \).

4.1.2 Synthesis of six-wheeled robots

In order to synthesize six-wheeled robots, in isomorphic-combination synthesis mode, component modules considered are: (a) the wheel module subset \( W = \{w_1, w_2, w_3, w_4\} \), (b) the suspension module subset \( S_2 = \{s_2, s_4, s_5\} \), and (c) the integrated chassis module set \( B_3 = \{b_2, b_3, b_4\} \). According to Eq. (7), degrees of choice of six-wheeled robot that can be synthesized is

\[
D_C(R_{16}) = D_C(W) \times D_C(S_2) \times D_C(B_3) = 4 \times 3 \times 3 = 36
\]

(15)

The structure of an example six-wheeled robot that is synthesized with the isomorphic-combination synthesis mode by integrating an integration wheel module \( w_1 \), a four-bar linkage integrated suspension \( s_5 \) and a differential chassis \( b_3 \) is illustrated in Fig. 10. This is a type \( w_1-b_3-s_5 \) structure in which the four-bar linkage integrated suspension helps realize twice undulations when crossing obstacles.

Referring to Eq. (8), we know that there are \( N(R_{16}) = D_C(R_{16}) = 36 \) design schemes that can be synthesized in this category. These structures are listed in Table 6, in which only 1 design scheme \( \{w_1-b_3-s_2s_5\} \) can be found in the literature (see Table 13) and the others are all new.

4.1.3 Synthesis of eight-wheeled robots

Similarly, based on the isomorphic-combination synthesis mode, eight-wheeled mobile robot can be constructed. In this
Table 6. Structures for six-wheeled robots $R_{16}$.

<table>
<thead>
<tr>
<th></th>
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<tr>
<td>$b_4$</td>
<td>$w_1$-$b_4$-$s_2$, $w_1$-$b_4$-$s_4$, $w_1$-$b_4$-$s_5$</td>
<td>$w_2$-$b_4$-$s_2$, $w_2$-$b_4$-$s_4$, $w_2$-$b_4$-$s_5$</td>
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</table>

Table 7. Structures for eight-wheeled robots $R_{18}$.

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<td>$w_4$-$b_4$-$s_3$</td>
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</tbody>
</table>

Section 4.2 Non-isomorphic-combination synthesis and enumeration

Section 4.1 presents the synthesis of wheeled robots based on the isomorphic-combination mode and 76 types of structures for wheeled robot have been generated. In this section, we focus on the synthesis and enumeration of structures for the wheeled robots by using the non-isomorphic-combination synthesis mode. As discussed in Sect. 2, in the non-isomorphic-combination synthesis mode, for each structure to be synthesized, there must be at least two different types of wheel modules involved.

4.2.1 Synthesis of structures for four-wheeled robots

The synthesis of wheeled robot based on the non-isomorphic-combination synthesis mode starts from the synthesis of structures for four-wheeled robots. In this synthesis, the following component modules presented in Sect. 3 are considered: (a) the wheel module set $W = \{w_1, w_2, w_3, w_4\}$, (b) the suspension module subset $S = \{s_1\}$, and (c) the chassis module sets $S_1 = \{b_1, b_2, b_3\}$ and the segmented-chassis module subset $S_3 = \{b_4, b_5\}$. With these component modules, if considering the integrated-chassis only, according to Eq. (11), theoretically the degrees of choice for a four-wheeled robot generated through the non-isomorphic-combination synthe-
In this category is the reasonable choices and-aft layout. Hence, considering the above two additional thesis, structure of a wheeled robot with a rigid suspension account. Further, similar to the isomorphic-combination synthesis mode is

\[ D'_{C}(R_{NI4-1}) \] (18)

Where, \( M_1 = D_C(S_1) = 1 \) and \( N_1 = D_C(B_1) = 3 \).

However, in practical applications, in order to achieve better balance and locomotion performance, symmetric layout is adopted in the four-wheeled robot design such that the cases of integrating a wheel module subset \( W_i \) that contains three or four different types of wheel mechanisms/structures will not be considered. Therefore, in this section, in order to synthesize feasible four-wheeled robot, the maximum number of mechanisms/structures involved in one wheel module subset is \( l_{1\text{max}} = D_C(W_{i1\text{max}}) = 2 \) such that the combinations of wheel modules in the cases \( C^2_4 \) and \( C^3_4 \) are not taken into account. Further, similar to the isomorphic-combination synthesis, structure of a wheeled robot with a rigid suspension \( s_1 \) can be reconfigured in both left-and-right layout and fore-and-aft layout. Hence, considering the above two additional points, by revising Eq. (18), the reasonable degrees of choice of structures for a four-wheeled robot that can be synthesized in this category is

\[ D'_{C}(R_{NI4-1}) = 2 \times C^2_4 \times M_1 \times N_1 = 2 \times 6 \times 1 \times 3 = 36 \] (19)

In these 36 structures, 18 of them are constructed with suspension in the right-and-left layout and the other 18 types are generated with suspension in the fore-and-aft layout. All the 18 design schemes in the right-and-left layout are novel ones and they are listed in Table 8. In the table, \( w_{ab} \) denotes a wheel module subset \( W_i \) containing both wheel mechanisms/structures \( w_{ia} \) and \( w_{ib} \) with \( a < b \) and \( [a, b] \in \{1, 2, 3, 4\} \).

Figure 12 shows the structure of a type \( w_{23,b_3,s_1} \) scheme four-wheeled robot, that is synthesized in this category. It contains two wheel modules, i.e. one exterior-planetary wheel module \( w_2 \) and one planetary-tracked wheel module \( w_3 \), a rigid suspension \( s_1 \) and a differential chassis \( b_3 \).

Furthermore, the 18 structures in the fore-and-aft layout are listed in Table 9. In the table, \( \bar{T} \) denotes the suspension module that is configured in the fore-and-aft format. In these 18 design schemes, 6 of them, as shown in the first row of Table 9 with symbol \( **+** \) in the superscript, which are generated by combining the suspension module \( s_1 \), the rigid body \( b_1 \) and 2-combination of the wheel module set \( W = \{w_1, w_2, w_3, w_4\} \) are functionally the same as those 6 schemes listed in the first row of Table 8 with the suspension in the left-and-right layout. Thus, there are 12 design schemes obtained in this category and they are all novel ones.

From Tables 8 and 9, it can be found that the actually degrees of choice of the structures for the four-wheeled space-exploring robot that adopts the integrated chassis module is

\[ D_C(R_{NI4-1}) = D'_{C} - D_C(R_{NI4-1}) - 6 = 36 - 6 = 30 \] (20)

and they are all new schemes.

In addition, considering those design schemes that adopt the segmented-body module subset \( B_3 = \{b_4, b_5\} \), the additional degrees of choice of the structures for a four-wheeled mobile robot that are synthesized in this non-isomorphic-combination synthesis mode is

\[ D_C(R_{NI4-2}) = C^2_4 \times M_1 \times N_2 = 6 \times 1 \times 2 = 12 \] (21)

where \( N_2 = D_C(B_3) = 2 \).

Referring to Eq. (12) we get 12 more types of design schemes, they are all new structures and are listed in Table 10.

Therefore, including all the structures listed in Tables 8, 9 and 10, the total number of structures for the four-wheeled space-exploring robots synthesized using the non-isomorphic-combination mode is

\[ N(R_{NI4}) = D_C(R_{NI4-1}) + D_C(R_{NI4-2}) = 30 + 12 = 42 \] (22)

All these 42 types are new and feasible design schemes.

4.2.2 Synthesis of structures for six-wheeled robot

This section focuses on the synthesis of structures for six-wheeled robot based on non-isomorphic-combination synthesis mode. The component modules presented in Sect. 3 to be used are: (a) the wheel module set \( W = \{w_1, w_2, w_3, w_4\} \), (b) the suspension module subset \( S_2 = \{s_2, s_3, s_4\} \) and (c) the integrated chassis module subset \( B_1 = \{b_1, b_2, b_3\} \). Since the purpose of this section is to synthesize feasible structures for six-wheeled robot, considering the requirement for symmetric layout so as to achieve better balance and locomotion performance, the maximum number of wheel mechanisms/structures can be used in one wheel module configuration is \( l_{2\text{max}} = D_C(W_{i2\text{max}}) = 3 \), so the combination \( C^3_4 \) will not be considered. Thus, referring to Eq. (11), the degrees of choice of the structures for six-wheeled robots based on the
Therefore, according to the relation between Eqs. (11) and (12), there are totally $N(R_{NI6}) = D_C(R_{NI6}) = 90$ structures that can be obtained in this synthesis category and all these 90 structures are new design schemes. The results are listed in Table 11. In Table 11, $w_{ab}$ denotes a member of a wheel module subset $W_i = \{w_a, wb\}$ containing both wheel mechanisms/structures $w_a$ and $w_b$ with $a < b$ and $\{a, b\} \in \{1, 2, 3, 4\}$. $w_{abc}$ with $a < b < c$ and $\{a, b, c\} \in \{1, 2, 3, 4\}$ denotes an element of a wheel module subset $W_j = \{w_a, wb, wc\}$ that is composed of three wheel mechanisms/structures $w_a$, $wb$ and $wc$.

An example of the structure for a six-wheeled space-exploring robot, i.e. type $w_{34}-b_3-s_2$ synthesized in the section is shown in Fig. 13. It is composed of four planetary-tracked wheels $w_3$, two interior-planetary wheels $w_4$, two rocker-boogie suspensions $s_2$ and a differential chassis $b_3$.

Table 8. Structures for four-wheeled robots $R_{NI4-1}$ in left-and-right layout.

<table>
<thead>
<tr>
<th>$w_{12}$</th>
<th>$w_{13}$</th>
<th>$w_{14}$</th>
<th>$w_{23}$</th>
<th>$w_{24}$</th>
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<td>$w_{12}-b_1$</td>
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<td>$w_{14}-b_3$</td>
<td>$w_{23}-b_3$</td>
<td>$w_{24}-b_3$</td>
</tr>
</tbody>
</table>

Table 9. Structures for four-wheeled robots $R_{NI4-1}$ in fore-and-aft layout.

<table>
<thead>
<tr>
<th>$w_{12}$</th>
<th>$w_{13}$</th>
<th>$w_{14}$</th>
<th>$w_{23}$</th>
<th>$w_{24}$</th>
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</thead>
<tbody>
<tr>
<td>$b_1$</td>
<td>$w_{12}-b_1-\bar{s}_1$</td>
<td>$w_{13}-b_1-\bar{s}_1$</td>
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<td>$w_{13}-b_2-\bar{s}_1$</td>
<td>$w_{14}-b_2-\bar{s}_1$</td>
<td>$w_{23}-b_2-\bar{s}_1$</td>
<td>$w_{24}-b_2-\bar{s}_1$</td>
</tr>
<tr>
<td>$b_3$</td>
<td>$w_{12}-b_3-\bar{s}_1$</td>
<td>$w_{13}-b_3-\bar{s}_1$</td>
<td>$w_{14}-b_3-\bar{s}_1$</td>
<td>$w_{23}-b_3-\bar{s}_1$</td>
<td>$w_{24}-b_3-\bar{s}_1$</td>
</tr>
</tbody>
</table>

4.2.3 Structure synthesis of eight-wheeled robot

Similarly, by using the component modules provided in Sect. 3 including (a) the wheel module set $W = \{w_1, w_2, w_3, w_4\}$, (b) the suspension module subset $S_3 = \{s_3\}$ and (c) the integrated-chassis module subset $B_1 = \{b_1, b_2, b_3\}$, the structures for eight-wheeled robots can also be generated based on the non-isomorphic-combination synthesis mode. Figure 14 shows a structure of an eight-wheeled robot that is synthesized in this section. It is type $w_{23}-b_3-s_3$ scheme consisting of four exterior-planetary wheels $w_2$, four planetary-tracked wheels $w_3$, a rocker-bogie suspension $s_3$ and a differential chassis $b_3$.

Based on the rule for the non-isomorphic-combination synthesis mode and referring to Eq. (11), the degrees of choice for the structures of an eight-wheeled space-exploring robots synthesized in this category is
Table 10. Structures for four-wheeled robots $R_{N14-2}$.

<table>
<thead>
<tr>
<th>$w_{12}$</th>
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<th>$w_{14}$</th>
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<td>$w_{23}$-$b_5$-$s_1$</td>
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</table>

Table 11. Structures for six-wheeled robots $R_{N16}$.

<table>
<thead>
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<td>$w_{124}$</td>
<td>$w_{134}$</td>
<td>$w_{234}$</td>
<td></td>
</tr>
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</table>

$$D_C(R_{N18}) = \frac{L}{2} \sum_{i=2}^{L} C_i^4 \times M_3 \times N_1$$

$$= \left( C_2^4 + C_3^4 + C_4^4 \right) \times 1 \times 3 = 33$$

(24)

Where, $L = D_C(W) = 4$, $M_3 = D_C(S_3) = 1$ and $N_1 = 3$ is the same as that in Eq. (18).

Therefore, according the Eq. (12), there are $N(R_{N18}) = D_C(R_{N18}) = 33$ structures attained in this section for generating eight-wheeled robots and they are all new design schemes; the results are listed in Table 12.

Hence, summarizing all the structures obtained from Tables 8 to 12, the total number of structures for wheeled robots that are synthesized based on the non-isomorphic-combination synthesis mode can be calculated as

$$N(R_{Nl}) = D_C(R_{NI}) = N(R_{N14}) + N(R_{N16}) + N(R_{N18})$$

$$= 42 + 90 + 33 = 165$$

(25)

This also implies that there are 165 non-isomorphic structure schemes to be chosen for designing a feasible desired wheeled robot based on the specific functions required. All these 165 schemes are new ones.

As a result, using structure synthesis for wheeled robots with isomorphic and non-isomorphic module combinations, the number of structures for wheeled robot achieved in this paper is

$$N(R) = N(R_I) + N(R_{NI}) = 76 + 165 = 241$$

(26)

In these 241 design schemes, only 5 of them are existing structures that can be found in literature (as listed in Table 13), and the remaining 236 types are all novel which provide a wide range of choices for wheeled mobile robot design. Furthermore, since all the structures are synthesized by integrating of three elemental modules, one type of the robot structure can be conveniently reconfigured to the other type by simply changing the appropriate modules according to the functions desired by specific applications. The properties and performance of the proposed structures for wheeled robots are evaluated in the following section and consequently physical prototypes of some types of the proposed wheeled robots are built and tested.
Table 12. Structures for eight-wheeled robots $R_{NIS}$.

<table>
<thead>
<tr>
<th>$w_{12}$</th>
<th>$w_{13}$</th>
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$w_{123}$ $w_{124}$ $w_{134}$ $w_{234}$ $w_{1234}$

Table 13. Existing structures.

<table>
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<th>$w_{1}-b_3-s_2$</th>
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</thead>
<tbody>
<tr>
<td>Sources</td>
<td>Apollo 15</td>
<td>Lunar rover, see Gao et al. (2005)</td>
<td>Widely used in segmented vehicle</td>
<td>Sojourner Curiosity YUTU</td>
</tr>
</tbody>
</table>

5 Simulation and prototype evaluation

In this section, feasibility of the structures for wheeled robots proposed in Sect. 4 are evaluated based on virtual prototypes, mathematical models and physical prototype to provide information for product development and the subsequent experimental studies.

5.1 Simulation based on virtual prototype

The virtual prototype technology provides an efficient and intuitive tool that can be used to build up the entire product model digitally, and subsequently to simulate and analyse the performance of the proposed product virtually in different kinds of working conditions. It helps to assess performance of the product and provide suggestions for optimising the design and hence improving the produce functions.

In this paper, a software platform is developed by integrating the ADAMS® software with the control package provided by Matlab®/Simulink® for constructing virtual models of the structures of wheeled robots synthesized in Sect. 4 and also simulating and evaluating their functions and performance. The platform we developed has the functions of supporting module definition, processing module combination, implementing performance evaluation and conducting design optimization. The flow chart diagram of the procedures of the software platform is shown in Fig. 15.

In order to simulate and evaluate a specified design of a wheeled robot, by following the procedures illustrated in Fig. 15, we firstly build the dynamic and control models of all component modules based on the dynamics package in the ADAMS system and the control package in the Matlab/Simulink system, respectively. Then we combine component modules into the integrated virtual robot proto-

Figure 15. Procedures for virtual simulation and evaluation of space rover.
the wheel is 80 mm, the distance between the two adjacent wheels is 300 mm, and the width of the robot is 450 mm. In the virtual prototype, material properties for each component were properly assigned and information for terrain environment was defined.

In the simulation, the robot can climb a slope of 35°, as shown in Fig. 16a, and can cross over various typical blocks and craters with heights of 60 mm facilely, as shown in Fig. 16b. In the evaluation of driving smoothness, the gravity height of the front wheel, middle wheel, rear wheel are 60 mm (see Fig. 16d) when the robot climbs a 60 mm height obstacle, while the gravity height change of chassis is nearly 35 mm (see Fig. 16d), which is much smaller than that of the six wheels, this validate that the robot has excellent driving smoothness. Fig. 16e shows the contact forces of the six wheels, Fig. 16f shows the contact force of the front wheel, by comparing Fig. 16e with Fig. 16f, we found that the contact forces of the six wheels are relatively homogeneous, this validates the force smoothness performance of the proposed robot.

5.2 Mathematical models for traverse performance evaluation

The vehicle traversing theory shows that the traverse ability and versatility of a vehicle are enhanced with the increase of wheel number. However, once the number of wheels is determined, the design of the suspension system associated with the wheel system becomes important and the feature of the whole mechanical system needs to be evaluated. Thus, in order to provide better solutions for practical space-exploring rover design, the following desired features are considered in the structure evaluation:

1. Ground adaptability. As a space rover, its wheels must have excellent adaptability to follow the contours of different kinds of terrains. The contact forces between the wheels and the terrain are expected to be smooth, so as to obtain the maximal ground adhesion forces and prevent single wheel from getting stuck in the ground. In order to get the maximal ground adhesion forces, self-adaptability model of a single wheel can be formulated as

\[ V_s(t) = \frac{F_c(t) - F_l}{F_l} \]  

Where, \( F_c(t) \) is the wheel-ground contact force at time \( t \), \( F_l \) is the wheel-ground contact force on a flat terrain, and \( V_s(t) \) is the coefficient of self-adaptability of the wheel at time \( t \).

2. Driving smoothness. Considering autonomous navigation and instrument safety, a space rover should drive placidly. Driving smoothness is mainly assessed based on the varying range and frequency of the pitch angle, the roll angle and the height of the rover chassis centre. The varying range is determined by the suspension structure; while the varying frequency is influenced by the control characteristic of autonomous navigation. Especially, the variation of the height of the rover chassis centre has a significant effect on driving smoothness. The average values of the height of body centre \( h(t) \), the pitch angle \( \alpha(t) \) and the roll angle \( \beta(t) \), can be used for evaluating driving smoothness of the space-exploring wheeled robots. The disperse degree of \( h(t) \) can be evaluated by its mean square, which is expressed as

\[ \sigma^2_h(t) = E\{[h(t) - \overline{h}]^2\} \]  

where, \( \sigma^2_h(t) \) denotes the mean square of \( h(t) \), \( E \) denotes the arithmetic of average value, and \( \overline{h} \) is the average value of \( h(t) \). The same function can be used for measuring the pitch angle \( \alpha \) and roll angle \( \beta \), which can be expressed as \( \sigma^2_{\alpha}(t) \) and \( \sigma^2_{\beta}(t) \), respectively.

3. Obstacle-crossing capability. It is determined by the suspension system and the wheels. The suspension system distributes the load of weight equally to all the wheels. If the suspension systems are similar, the diameter, the width and the spiral fin of the wheel become decisive factors. If the parameters of mass and power are determined, the margin of obstacle-crossing capability can be reflected by the height of the obstacle \( h' \) that the rover can cross over. The larger height \( h' \) is, the better obstacle-crossing capability of the robot has.

5.3 Physical prototype development and tests

Based on the simulation and evaluation results obtained in the software platform, optimal and detailed designs of several types of wheeled robots were conducted and physical prototypes of the modules and robots were fabricated, assembled and integrated with low-level control system, vision system and sensors.

Figure 17 shows the physical prototypes of three different types of wheeled robots: a four-wheeled robot (w3-b3-s1), as shown in Fig. 17a, consisting of four planetary-tracked wheels \( w_3 \), a differential chassis \( b_3 \), and two rigid suspensions \( s_1 \); a novel six-wheeled robot, i.e. \( w_4-b_3-s_2 \) as illustrated in Fig. 17b, containing six interior-planetary wheels \( w_4 \), a differential chassis \( b_3 \), and two rocker-boogie suspensions \( s_2 \); and another new six-wheeled robot (w1-b3-s5) that is composed of six integration wheels \( w_1 \), a differential chassis \( b_3 \) and two four-bar linkage integrated suspensions \( s_5 \). The virtual simulation, evaluation and field tests indicated
that all these three robots have excellent ground adaptability, driving smoothness and obstacle crossing capability. Taking the six wheeled robot \( (w_{1-b_{3-s_{5}}}) \) as an example, as shown in Fig. 18, this new robot has better smoothness compared with classic rokie-bogie suspension robot \( (w_{1-b_{3-s_{2}}}) \) when both conquer the same obstacle with the height of 60 mm.

A series of systematic field tests were carried out on the physical prototype of the type \( w_{1-b_{3-s_{5}}} \) six-wheeled robot so as to check the practical performances of all kinds of creative
robot locomotions. Some representative photos taken during the tests are illustrated in Fig. 19.

6 Conclusions

In this paper, a new approach was for the first time proposed for the structure synthesis of wheeled mobile robots. By defining fundamental component modules and adopting the concept of isomorphic and non-isomorphic, the proposed synthesis method was established and formulated using set theory and its associated operations. Referring to the classical component modules and through the innovative design, three elemental module sets were identified and characterised which include the wheeled module set formed by four types of wheel mechanisms; the suspension module set comprised of five types of mechanisms/structures; and the chassis module set constructed by five types of rigid or articulated structures. All the component modules were then employed for the systematic synthesis of structures for four-, six-, and eight-wheeled robots in two synthesis categories, namely the isomorphic-combination synthesis mode and the non-isomorphic-combination synthesis mode, resulting in the generation of a family of structures of wheeled robots which contains as many as 241 members with 236 of them being new structures that were revealed for the first time. Furthermore, mathematical models and a software platform were developed so as to simulate and evaluate the terrain adaptability, driving smoothness and obstacle-crossing capability of the wheeled robots constructed based on the method proposed in this paper. Physical prototypes of selected wheeled rovers were subsequently designed, fabricated, assembled and integrated with low-level control system; leading to the initial experimental field tests for demonstrating and verifying the proposed novel robot structures.
The synthesis approach presented in this paper can be used for the synthesis of other module-based robotic systems and the 241 structures obtained in this paper provide a wide range of choices for constructing appropriate wheeled robots, i.e. rovers that can be used for space explorations of diverse missions. In addition, since all the structures synthesized in this paper were achieved by a combination of the three elemental modules, one type of the robot structure can be conveniently reconfigured to the other type by simply changing the appropriate modules according to the functions desired by specified applications. Hence, an efficient approach has been presented in this paper for the structure synthesis of wheeled mobile robot, and a human-in-loop software platform has been developed to evaluate these structures. In order to reduce workload for finding and synthesizing useful design, and to improve design efficiency and quality; the future work to be done will be implementing the automatic design of wheeled robot based on artificial intelligence technology.

Data availability. No data sets were used in this article.

Author contributions. Designed and developed the wheeled robots: ZL. Structure synthesis: ZL, JS, GW and LR. Simulation and prototype: ZL and JS. Wrote the paper: ZL, JS, GW and LR.

Competing interests. The authors declare that they have no conflict of interest.

Acknowledgements. The authors gratefully acknowledge the support from the Natural Science Foundation of China (NSFC) under grant No. 50275002.

Edited by: Marek Wojtyra
Reviewed by: Dan Mândru and one anonymous referee

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