

Falling Out of Cars

Falling Out of Cars piece draws inspiration from Jeff Noon's 2002 novel of the same name. The novel is set in a fictional United Kingdom that seems to be contemporary with our own but has suffered some form of catastrophe, which has altered the way the population is able to process information. People's normal state does not allow them to filter information properly, which causes them to eventually become hospitalised in isolation tanks. Characters in the novel refer to this overwhelming amount of information as "noise", from which the individual has difficulty extracting, or is unable to extract, the important bits of information.

One passage that struck me particularly describes a guitarist playing in a coffee shop and a "long stream of notes that almost became a tune, and then becoming lost once more".

Noise is subjective, in that what is noise and what is information is determined by what the observer/listener is looking for. I will leave it to the listener to decide for themselves what is noise in this piece.

Although already six years old, this performance will be the world premier of Falling Out of Cars.

The programming for the live electronics was kindly done by Kingsley Ash.